

**2023 NSW CHAMPIONSHIPS**  
**JUDGES DETAILS PER SKATER**  
**ADULT SILVER MEN FREE SKATING**

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Will BROMLEY	NSW	1	20.65	6.39	14.26	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1Lz		0.60	0.00	1	0	-1	0							0.60
2	1Lz+1T		1.00	0.00	0	0	0	0							1.00
3	CoSp		0.00	0.00	-	-	-	-							0.00
4	1F		0.50	0.01	1	0	0	0							0.51
5	ChSq1		3.00	-0.50	-2	0	0	-2							2.50
6	1S		0.40	-0.01	-1	0	0	0							0.39
7	1F+1T+1Lo		1.40	-0.01	0	-1	0	0							1.39
8	CSp		0.00	0.00	-	-	-	-							0.00
			<b>6.90</b>												<b>6.39</b>
<b>Program Components</b>			<b>Factor</b>												
Composition			2.00	2.25	2.75	2.50	2.50							2.50	
Presentation			2.00	2.50	2.50	2.50	2.00							2.38	
Skating Skills			2.00	2.50	2.25	2.25	2.00							2.25	
<b>Judges Total Program Component Score (factored)</b>														<b>14.26</b>	

**Deductions:** **0.00**

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Malcolm TYE	NSW	2	17.31	6.05	12.26	-1.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1A		1.10	-0.47	-4	-4	-5	-4							0.63
2	SSp		0.00	0.00	-	-	-	-							0.00
3	1F+1Lo+1T	F	1.40	-0.25	-5	-5	-5	-5							1.15
4	1Lz		0.60	-0.15	-2	-4	-2	-2							0.45
5	1F	F	0.50	-0.25	-5	-5	-5	-5							0.25
6	ChSq1		3.00	-0.38	-2	-1	0	0							2.62
7	USpB		1.00	-0.05	-1	-1	0	0							0.95
			<b>7.60</b>												<b>6.05</b>
<b>Program Components</b>			<b>Factor</b>												
Composition			2.00	2.00	2.50	2.00	2.00							2.13	
Presentation			2.00	2.00	2.00	2.25	1.75							2.00	
Skating Skills			2.00	2.00	2.50	1.75	1.75							2.00	
<b>Judges Total Program Component Score (factored)</b>														<b>12.26</b>	

**Deductions:** Falls -1.00 (2) **-1.00**

<b>Legend:</b>							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
F	Fall						